* Purpose:
  + Improve Python syntax knowledge
  + Strengthen scripting abilities through projects suggested in RBA Python book
  + Expand vocabulary of scripting terms to better communicate ideas, concepts, and issues with experienced TDs
* 9/1/11
  + Created a new document to better track script progression
  + Added folder ‘Chapter 5’
    - chpt5\_chlg1.py
      * creates and prints the items of a list in a random order without repeating items
    - chpt5\_chlg2.py
      * simulates a character creator with 4 attributes, strength, stamina, spirit and agility
      * user is able to add or subtract points to each attribute
    - chpt5\_chlg3.py
      * creates a dictionary of names; son names are keys, while father names are values
      * user is able to add, replace, delete, and query names based on key terms
    - chpt5\_chlg4.py
      * an improved version of chpt5\_chlg3.py
      * able to search for a grandfather name based on a key term (son’s name)
* 9/4/11
  + Added folder ‘Chapter 7’
    - chlg7.txt
      * text file for trivia game
      * has questions, possible answers, the correct answer, point values, and an explanation of the answer
    - chpt7\_chlg1.py
      * an improved version of the book’s trivia game
      * assigns unique point values to questions
      * accumulates the score for questions answered right
    - chpt7\_chlg2.py
      * add a feature to the trivia game to have a player’s name and score added to a high score list
      * name and score are stored as a pickle object
    - chpt7\_chlg3.py
      * have the player’s name and score saved as regular text objects instead of as a pickle
* Q & A: